Friday $22^{\text {nd }}$ January
Dear Year 5,

## Maths Problem Solving Activity

Using your learning of decimal place value, have a go at one of these problem-solving activities. The first activity is easier, the second more challenging so choose the activity which best fits your ability. If you usually work in a supported group try the first, if you usually try the challenge try the second (3)

## Two digit targets (Easier)

You have a set of the digits from 0-9.


Can you arrange these digits in the five boxes below to make two-digit numbers as close to the targets as possible? You may use each digit once only.


How will you know that your solution is as close to the targets as possible? You can also try this activity using decimal numbers.

## Reach 100 (Tricky)

Here is a grid of four "boxes":


You must choose four different digits from 1-9 and put one in each box. For example:

| 5 | 2 |
| :--- | :--- |
| 1 | 9 |

This gives four two-digit numbers:
52 (reading along the 1 st row)
19(reading along the 2nd row)
51 (reading down the left hand column)
29 (reading down the right hand column)
In this case their sum is 151 .

Try a few examples of your own.
Is there a quick way to tell if the total is going to be even or odd?

Your challenge is to find four different digits that give four two-digit numbers which add to a total of 100 .

How many ways can you find of doing it?

